

SOUTH PUGET SOUND LEAGUE HIGH SCHOOL PRINCIPALS' ASSOCIATION

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SECTION I

THE CONSTITUTION OF THE SOUTH PUGET SOUND LEAGUE HIGH SCHOOL PRINCIPALS' ASSOCIATION

1. **NAME:**

The name of this organization shall be THE SOUTH PUGET SOUND LEAGUE OF HIGH SCHOOL PRINCIPALS' ASSOCIATION. Henceforth, the term "SPSL" shall refer to both the 3A and 4A leagues. The 3A and 4A principals association and respective athletic directors association will operate and function independent of the other.

2. **OBJECTIVES:**

The objectives of this organization shall be: to promote good fellowship and sportsmanship among the schools of the League; to carry out the League's policies as determined by the South Puget Sound League Superintendents.

3. **MEMBERSHIP:**

This association shall consist of the principals or designee of the senior high schools in the South Puget Sound League.

4. **VOTING:**

- a. In deciding matters involving senior high school problems, each senior high school shall be granted one (1) vote.
- b. All decisions shall be determined by a majority vote of qualified voters, provided a quorum of eligible voters is present.
- c. A quorum shall consist of qualified representatives from one half plus one of the schools in the League.
- d. Upon request of one school and approval of the majority of member schools, voting will be by secret ballot.

5. **OFFICERS:**

- a. **The officer of the League ADs Association shall be a President. The President shall be a SPSL AD. They shall perform the customary duties of his/her office. The President shall be elected at the last regular meeting in the spring for a term of two (2) years beginning August 1, following the election. In the event this person is no longer a SPSL AD there shall be an election for this position in addition to the other officers. To be eligible for office the presidential candidate must have been a member of the League for at least one year.**
- b. Delegates to the West Central District shall be elected for a three (3) year term to coincide with WCD procedures.

6. **COMMITTEES:**

- a. If needed, ad hoc committees will be appointed by a majority vote of the SPSL Principals Association.

7. **MEETINGS:**

- a. Special meetings may be called by the President when necessary, provided SPSL High School Principal's Association members have been notified of the meeting and of the subject for consideration.

8. **AMENDMENTS:**

- a. This constitution may be amended by a two-thirds vote of all member schools.
- b. All proposed amendments must be presented at least one meeting before a vote may be taken on the amendment.

9. **PRACTICES:**

- a. Practices may be altered by a majority vote of qualified voters at any regular SPSL High School Principal's Association meeting or any special meeting provided previous notice of the contemplated change has been sent to each school of the League.

10. **STATEMENT OF PHILOSOPHY**

The Principals' Association, recognizing the need for a common philosophy and mutual understanding between the Superintendents and Principals Association establish these principles for the guidance of South Puget Sound League inter-school relations:

- a. The Superintendents have the responsibility for establishing policies governing League activities such as Athletics (Boys & Girls) Program, Forensics, Music, Leadership-Student Relations.
- b. The Principals' Association has the responsibility for administering the affairs of the League in accordance with established policies.
- c. A systematic procedure shall be established for the development of policies and practices.
- d. The Principals' Association shall produce a handbook segregating and defining League policies and practices.
- e. There shall be an Athletic Directors' Association. Each high school or district of the South Puget Sound League shall appoint one person to be its representative to the Athletic Directors' Association. Said Association shall have such responsibilities for the governing of athletic matters as delegated to them by the South Puget Sound League High School Principals' Association. The Athletic Directors' Association shall be responsible to the Principals' Association and make recommendations to the Principals' Association on athletic matters.
- f. The Athletic Directors Association shall be represented by one member at the regular principals' meetings. The purpose of such meetings will be to review practices and policies for athletics and approve or disapprove athletic director's recommendations.

11. **GENERAL POLICIES**

- a. The Washington Interscholastic Activities Association Handbook shall supersede any policy or practice in this handbook in the event of any conflict; however, the League still has the prerogative of establishing restrictions more stringent than those of the Washington Interscholastic Activities Association.
- b. Policies pertaining to each recognized activity shall be incorporated in the handbook under the section heading of that activity.

- c. For purposes of interpretation, a League athletic activity shall be defined as one organized on a League-wide basis involving a League Division championship and recognized by WIAA when 50% or more of the League schools participate.

SECTION II

PRACTICES OF THE SOUTH PUGET SOUND LEAGUE PRINCIPALS' ASSOCIATION

1. **DUES:**
The amount of the membership dues for League schools shall be determined by a majority vote of the schools.
2. **PASSES:**
 - a. The League Secretary shall print and issue passes, each of which entitles two people to attend any activity at which a member school is host.
 - b. Each high school principal shall receive 50 passes for their school personnel. Each district shall have 7 passes for each junior high in their service area, plus 5 for the Board, plus 4 for the Superintendent and 1 for the District Athletic Director.
 - c. Additional requests for passes shall be approved by the South Puget Sound League Principals' Association at the beginning of each school year.
 - d. The SPSL schools will honor each others golden age senior citizen cards for free admission to SPSL athletic events both home and away if school is participating in event.
 - e. Only the official SPSL Supervisory Pass will be accepted and only if in the possession of an adult (with the exception of d. above and #3 below).
3. **PERMANENT PASSES:**
 - a. Those eligible for permanent passes will be the high school coaches, principals and athletic directors as well as district athletic directors and superintendents that have served a minimum of ten (10) year in such a position in the South Puget Sound League and are no longer in a position warranting regular annual passes.
 - b. All permanent Puget Sound League passes issued prior to the establishment of the South Puget Sound shall be honored at any South Puget Sound League Activity.
 - c. League passes shall be distributed by the Principals' Association.
 - d. Nominations for the honor of having a permanent pass are to be made by and granted by the South Puget Sound League Principals' Association.
4. **PASSES - CHEERLEADERS:**
Cheer leaders in uniform and band members will be admitted free to athletic contests in which their school is participating.
5. **ELIGIBILITY:**
 - a. Eligibility lists shall be as prescribed by the WIAA.
 - b. Students are eligible for only one (1) sport per season. The WIAA required practices shall not count until the completion of the individual's previous season.
 - c. All participants in South Puget Sound League high school contests must be eligible under the Washington Interscholastic Activities Association rules.
 - d. Student athletes who are actively participating in a spring sport and have qualified to participate in a state tournament scheduled during the month of a sport that was conducted in the fall shall be eligible to participate in both sports.

- e. An athlete must be a regular member of the school he/she represents in interscholastic competition. Schools wishing to participate in combined or cooperative programs must have approval as prescribed in the WIAA handbook.
- f. To be eligible to participate in an SPSL contest a student must have been an active member of that school's squad team during the regular league season and listed on the school's eligibility list for that sport.

6. TICKETS AND ADMISSIONS:

- a. Playing squads and managers shall be admitted to contests on coaches' authorization.
- b. Cheerleaders in uniform from the visiting school are admitted free.
- c. Prices for league contests shall be set by the Principals Association. The prices are as follows:

Sport	Adults Student w/o ASB	Sr & Jr High Students with ASB	Elem Students Sr Citizens 62+
All Evening Events	\$6.00	\$4.00	\$2.00

- d. The proceeds from student tickets sold in advance shall be remitted to the host school.
- e. Pre-sale adult tickets may be arranged between schools with the understanding that the host school receives full amount of the ticket.
- f. All events starting after 5:00 PM on week-days shall charge an entry fee. This includes all sub-varsity level events preceding varsity contests. Individual sport exceptions to be approved by the league.
- g. Individual schools have the ability to properly authorize a family pass for home contests only.
- h. Student spectators are not allowed to return to premises after leaving upon initial entrance.

7. STARTING TIMES FOR ATHLETIC EVENTS:

Afternoon and evening athletic contests shall begin at the time designated in the individual sport guidelines in this handbook.

8. GAME PROTESTS AND/OR APPEALS

Protest Procedures:

- a. Protests of an official's judgment will NOT be heard.
- b. Protests procedures for each sport as stated in the official rulebook for that sport must be followed or protests will not be heard.
- c. Protests regarding playing conditions, facilities and/or equipment must be filed prior to the start of the contest. Game officials and the opposing coach must be notified at that time.
- d. The basis of protest must involve a misapplication or misinterpretation of a rule or a game condition which may have an undue effect upon the outcome of the game or event.
- e. The facts and reasons for the protest must be filed with the game officials at the time the incident in question has occurred.
- f. The protester must file a written request, which must include the facts and reasons for the protest, with his/her Athletic Director prior to 4:30 of the next day. The Athletic Director of the protesting school will in turn notify the Sport Commissioner of the sport who will notify

the Chairperson of the South Puget Sound Athletic Directors. The following action will be taken as expeditiously as possible and necessary:

- (1) The Chairperson of the South Puget Sound Athletic Directors shall assign a Protest Committee composed of three (3) Athletic Directors from schools not involved in the protest.
- (2) The Sport Commissioner of that sport shall be an ex-officio member at the protest meeting. The Protest Committee shall investigate and decide on the infraction or ruling and submit their decision in writing to the Athletic Directors' and the Principals' Association.
- (3) Should the decision of the Protest Committee be unsatisfactory to the school submitting the protest they may invoke the appeal procedures as outlined below:

EXCEPTION:

A protest may be filed at a later date if the protest involves the eligibility of a participant as established in the WIAA handbook.

Appeal Procedures:

- a. Appeals regarding the Committee's decision shall be submitted in writing to the President of the Principals' Association within 3 school days following the decision.
- b. There shall be an Appeals Committee assigned by the President composed of three (3) members of the Principals' Association. The three members shall not be from schools involved in the protest.
- c. The Sports Commissioner shall be an ex-officio member at the appeal meeting.
- d. The Appeals Committee shall investigate and decide on the infraction or ruling and submit their decision in writing to the Principals' Association. Their decision shall be final.

9. SANCTIONS:

Sanctions will be imposed on schools/teams only after extensive investigation by the Athletic Directors. If necessary the procedure used in Rule 8f (1)(2)(3) above can be utilized. Decisions of the Athletic Directors may be appealed to the Principals of the South Puget Sound League.

Violations other than athletic violations will be directed to the South Puget Sound League Principals for action.

Reporting of all violations must be made within five (5) school days of the infraction discovery.

- a. Reprimand: A written warning to the school notifying the Principal of the violation. The school is responsible for the internal resolution of the situation.
- b. Probation: A school or activity is placed on trial for a specified time. The League will review the matter at the end of the specified time and advise the school or activity of its status. As a condition of probationary status the SPSL may impose one or more of the following restrictions: forfeiture of game(s) or season; playoff entry denial.
- c. Suspension: All rights and privileges of that school or activity as the League Principals deem necessary. The League may suspend a school in a particular sport or activity or in all sports and activities.
- d. Expulsion: The school's membership in the South Puget Sound League is terminated.

Appeal Procedure: Refer to page 6.

* The vote for suspension and expulsion must be two-thirds of all member schools.

10. **PLAYER/COACH GAME EJECTIONS:** (See WIAA rule 18.28.0)

11. **STUDENT/SPECTATOR CONDUCT:**

a. The schools of the South Puget Sound League prohibit car parades and bonfires.

*Homecoming royalty may be presented in front of the home grandstand only before games or during half-time.

b. Bands shall not perform at games away from home except by special invitation of the host school. Good sportsmanship by all is our goal. Bands can contribute to that goal by adhering to the following:

- (1) Bands are to play only during the time-outs, dead ball situations and between periods.
- (2) Bands are to promote good sportsmanship for players, spectators and officials and avoid inciting overt attitudes toward officials. Actions by band members to try and distract players while shooting a free throw is considered poor sportsmanship, as are instruments, including drums used as distracting noise makers.
- (3) Noisemakers are not allowed. Band instruments, including drums, are to be used for playing music and in conjunction with approved and organized cheers led by the cheer staff, not as noisemakers.
- (4) If amplifiers are used, they must be turned down to a level that announcers and cheerleaders can perform their responsibilities. Game management is authorized to control the volume.

c. Any correspondence among schools which pertains to student activities should be co-signed by the principal or designee.

d. The schools of the South Puget Sound League prohibit noisemakers, including but not limited to items such as: drums, horns, megaphones, radios, tape decks, thunder sticks and the discharge of confetti during all athletic contests.

- (1) Cheerleaders are allowed to use megaphones in an organized cheer.
- (2) Hanging signs, other than the official school banner, is up to each school's administration. If signs are allowed the following guidelines must be adhered to:
 - Must be positive in nature,
 - Do not mention the opponent,
 - Can not be hand held
 - Not brought in by the opposing school
- (3) Appropriate crash through banners are allowed for home teams only. (Non-offensive messages only).
- (4) Band instruments may be used only as part of a total band.

e. Half time presentations must be discreet, non-offensive to the opposing school and approved by the principal of the host school.

- f. Student tunnels will be allowed only by students in school uniforms (bands, cheerleaders, drill teams).
- g. Any team or student guilty of misconduct or unbecoming behavior may subject themselves and their school to possible League sanctions.
- h. Host schools are not to turn gym lights off and use a spot light for team introductions, nor shall spectators be allowed on the floor during.
- i. SPSL contests should be preceded by a “good sportsmanship” statement.
- j. Introductions are to be respectful for both teams involved.
- k. It is recommended that student spectators not be seated in the first row bleachers.
- l. No full face paint or body paint is allowable (face decals are acceptable). Shirts are required to be worn at all times.
- m. There will be no immediate rush onto the court or field following the end of competition by spectators.**

12. AWARDS:

- a. A standard league trophy purchased by the League will be awarded to the champion or co-champions of each division.
- b. Team trophies may be awarded at the invitational and sub-district events that involve South Puget League members and include four or more teams.
- c. Ribbons may be awarded at invitational, conference and sub-district meets or matches.
- d. Only SPSL schools are eligible for championship (trophies) in league activities. Non-member schools may compete in the League schedule against member schools, but they are ineligible for League championships or awards.
- e. The following certificates may be available to member schools. Schools will be responsible for reproduction and expense of certificates.
 - 1st team SPSL.
 - Sportsmanship.
 - Academic/Scholar Athlete.
 - Coach of the Year.

13. REGULATIONS FOR CONTROL AND ADDITION OF SPORTS ACTIVITIES:

- a. Sports activities recognized by the Washington Interscholastic Activities Association will be considered for possible inclusion as South Puget Sound League authorized activities.
- b. South Puget Sound schools are members of the Washington Interscholastic Activities Association.
 - (1) All sports must conform to Washington Interscholastic Activities Association rule and regulations.
 - (2) The schools may participate in outside leagues as an independent school.
 - (3) When a majority of League schools participate in a particular sport, the sport shall become an authorized League activity. Individual schools shall join the League and conform to League schedules and regulations.

14. AUTHORIZED SPORTS:

Authorized South Puget Sound League Sports Include:

(1)	Football	O	(8)	Gymnastics	G
(2)	Cross Country	B/G	(9)	Track	B/G
(3)	Volleyball	G	(10)	Golf	B/G
(4)	Swimming	B/G	(11)	Baseball	B
(5)	Basketball	B/G	(12)	Tennis	B/G
(6)	Wrestling	B/G	(13)	Fastpitch	G
(7)	Soccer	B/G	(14)	Bowling	G

B=Boys G=Girls O=Open to both Boys and Girls

15. DIVISIONAL ALIGNMENT:

The 3A division is utilized for every 3A league Interscholastic Sport and Activity.

3A
Auburn-Mountain View
Bonney Lake
Clover Park
Enumclaw
Franklin Pierce
Lakes
Peninsula
Sumner
White River

The 4A Two-Division alignment is utilized for 4A Football, Basketball, Soccer and Volleyball.

4A NORTH
Auburn
Auburn-Riverside
Federal Way
Jefferson
Kent Meridian
Kentlake
Kentridge
Kentwood
Tahoma

4A SOUTH
Bethel
Curtis
Decatur
Emerald Ridge
Graham-Kapowsin
Puyallup
Rogers
Spanaway Lake
Todd Beamer

The 4A Three-Division alignment is utilized for Baseball, Bowling, Cross Country, Fastpitch, Golf, Gymnastics, Swim, Tennis, Track and Field, and Wrestling.

<u>4A NORTH</u>	<u>4A CENTRAL</u>	<u>4A SOUTH</u>
Auburn	Auburn-Riverside	Bethel
Kent Meridian	Curtis	Emerald Ridge
Kentlake	Decatur	Graham-Kapowsin
Kentridge	Jefferson	Puyallup
Kentwood	Federal Way	Rogers
Tahoma	Todd Beamer	Spanaway Lake

16. PROCESS TO REQUEST LEAGUE MEMBERSHIP

1. Written request to the SPSL Athletic Directors for membership consideration.
2. Athletic Directors may request an oral presentation by the school(s) seeking membership.
3. Recommendation by the Athletic Directors of the SPSL to the Principals of the SPSL to accept or deny membership.
4. Principals of the SPSL to vote to accept or deny membership into the league.
5. School seeking membership will be notified in writing of acceptance or denial. In the event of a denial, the school seeking membership will receive a brief explanation as to why their application was denied.
6. Once accepted to the league, a new school may be charged a one time admission fee as determined by the league. Entrance fee will be \$500.00.

CRITERIA FOR SPSL MEMBERSHIP CONSIDERATION:

1. School Enrollment
 - a. Current Enrollment
 - b. Future Enrollment Trends
2. Athletic Program Offerings
 - a. District Athletic Philosophy
 - b. Athletic Program Levels
 - c. School Grade Level Structure
3. District/Community Issues
 - a. Travel/Proximity
 - b. Rivalries/Community Connection
4. League Issues
 - a. Balance of Divisions
 - b. Scheduling Issues
 - c. Facility Issues
 - d. Post-season Allocations
 - e. Willingness to Accept Leadership Roles (i.e. sport commissioners, host sites)

** See Addendum at back of handbook for SPSL Membership Application

SECTION III

PRACTICES OF THE SOUTH PUGET SOUND LEAGUE

ATHLETIC DIRECTORS' ASSOCIATION

1. SCHEDULED CONTESTS:

- a. South Puget Sound League contests established by schedule may not be changed by competing schools without authorization from the Principal and District Athletic Director from the respective schools. Any changes due to extenuating circumstances must be reported to the Commissioner of that sport so he can make the rest of the League aware of the change. Extenuating circumstances include school program conflict, facility conflict, bereavement, emergency school closure or weather cancellations. Contest cancellations due to emergency conditions will be determined by the school district policy of **any** school involved.
- b. New league schedules shall be presented to the athletic directors and developed on the following timeline:
 - Fall Schedules: Draft in December, Approved in January
 - Winter Schedules: Draft in March, Approved in April
 - Spring Schedules: Draft in May, Approved in June
- c. If a school cannot enter the League on the starting date, the school forfeits the contest or contests that were missed. Any exceptions must be approved by the AD's.
- d. Teams participating in state final playoffs may request a schedule change for their first league game(s).
- e. **The sport commissioner may determine date(s) for the rescheduled game.**

2. MAKE-UP GAMES:

- a. All make-up games should be completed prior to the end of the regular League schedule.
- b. The Sports Commissioners will be empowered to schedule League contests after the season if unforeseen circumstances warrant this action.

3. OFFICIALS:

- a. Officials will be furnished to the South Puget Sound League from approved officials' associations.
- b. Exception to this rule can be found under individual sports.

4. TOWELS:

Each participating team shall furnish its own towels.

5. ADMINISTRATIVE SERVICES:

- a. The Athletic Directors shall appoint a Commissioner for each sport to interpret League rules, settle tie playoffs sites and times as needed, and direct rescheduling of make-up games. Interpretations of the Commissioner shall not change or alter Handbook rules.

b. 2009-10 Sports Assignments are as follows:

Sport	4A	3A
Baseball	Eric Anderson	Tim Thomsen
Basketball	Doug Aubert	Tim Thomsen
Bowling	TBD	TBD
Cheer/Dance	JoAnne Daughtry	Wendy Malich
Cross Country	Mike Grady	TBD
Fastpitch	Debbi Bentler	TBD
Football	Dave Lutes	Murray Johnson
Golf	Kelly Kirk	Tim Thomsen
Gymnastics	Peter Collins	Peter Collins
Soccer, B.	Tony Davis	Joe Keller
Soccer, G.	Rick Wells	Joe Keller
Swimming	Dan Heltsley	Curtiss Hall
Tennis	Dell Dittus	Scott Nordi
Track & Field	Mike Grady	TBD
Volleyball	Jerry Peterson	Wendy Malich
Wrestling	Bob Jones	TBD

- c. The Commissioner, or designee for each sport, is to be in attendance or available by phone at all League playoffs and tournaments involving the sport for which they are responsible. A participating coach may be a Meet Manager but may not be the designee. The designee may not be a participating coach in the relevant activity.
- d. Commissioners will send a league schedule to their respective officials' association assigning secretary.
- e. The league athletic directors shall annually review and approve a stipend payment for the following league administrative positions (refer to annual budget form for stipend amounts):
- League President
 - League Treasurer
 - League Secretary
 - **League Administrators (optional)**

6. **COACHES MEETING:**

- a. Athletic Director Sport Commissioners must meet annually (before first contest) with head coaches for that sport and review SPSL handbook practices and policies.
- b. Post-season meetings will be arranged by the sport commissioner.
- c. Head coaches will be expected to attend all scheduled SPSL coaches' meetings and be cognizant of WIAA rules, SPSL rules, regulations, and practices, specific guidelines for their sport, and the current rules for their respective sport.

7. **VIDEOTAPING:**

The South Puget Sound League will follow the rules of filming/videotaping as outlined in Washington Interscholastic Athletic Association Handbook.

8. SPORTS RULES AND REGULATIONS:

- a. The Athletic Directors shall administer, review and recommend changes in all sports rules and regulations.
- b. The Athletic Directors shall consider recommendations for change in a particular sport as presented by the majority of head coaches in that activity.

9. EMERGENCY SERVICES:

Each school shall be responsible for adequate first aid emergency procedures for visiting teams.

10. NEWS MEDIA:

The South Puget Sound League shall not release to the press names of students suspended from athletics for disciplinary purposes.

11. PRACTICES:

The South Puget Sound League discourages Sunday practices.

12. SPSL SPORTSMANSHIP CODE:

- Show pride, class, spirit, and respect.
- Display modesty in victory and graciousness in defeat.
- Please enjoy the game and promote good sportsmanship.
- In the South Puget Sound League, everyone is a winner.

13. SPSL ATHLETIC CODE

The SPSL code of conduct is intended to secure the educational benefits of personal growth and physical awareness inherent by participating in our athletic programs. Member schools agree that participants are expected to display appropriate behaviors at all times throughout the year. This philosophy endorses all existing WIAA, RCW's or member school regulations.

Note: The SPSL supports a calendar-year system of appropriate behavior.

14. RADIO/TELEVISION RIGHTS:

In general, radio or TV stations must meet with the approval of the SPSL Athletic Directors and Principals prior to the start of a particular sports season.

- a. Radio: that the SPSL permit and encourage live or delayed radio broadcasts with the approval of the home school.
- b. Television: that TV broadcast rights to SPSL games or activities receive prior approval of the SPSL Athletic Directors and Principals of the participating schools. Live telecasts must be at the regularly scheduled time of SPSL games.
- c. Media coverage of SPSL events should be arranged.
- d. Broadcast fees shall be established by individual districts as per site based requirements.

15. LEADERSHIP AND STUDENT CONNECTIONS

Each division may create a student leadership structure for the purpose of connecting students to the common issues of leadership, sportsmanship and/or athletics.

16. CONCESSION SALES

Sales of any items by visiting schools must be approved by the contest/game manager a minimum 24 hours in advance.

SECTION IV

POST SEASON TOURNAMENTS/PLAYOFFS AND REVENUE SHARING

1. CRITERIA FOR SETTLING TIES FOR PLAYOFF BERTHS AND LEAGUE TOURNAMENTS IN THE SPSL:

- A. Tie breaking criteria should be applied before a tie-breaking playoff game is scheduled.
- B. Whenever a team is tied for a playoff spot and is being eliminated from post season play because of the application of tie-breaking criteria, there will be a tie breaker playoff at a neutral site, unless one of the tied teams has gained an advantage based upon who beat whom within divisional play, regardless of the number of times tied teams played each other. (Advantage defined as – won one of one, won two of two, or won one and tied one of two).
- C. When individual sport guidelines refer to “Power Point Tie Breaking” system, apply the following:
- ❖ Power Point Tie Breaking (How teams did according to divisional standings)
 - ❖ **For Example: Nine Team Division**
 - 1st Place = 9 points
 - 2nd Place = 8 points
 - 3rd Place = 7 points
 - 4th Place = 6 points
 - 5th Place = 5 points
 - 6th Place = 4 points
 - 7th Place = 3 points
 - 8th Place = 2 points
 - 9th Place = 1 point
 - If two or more teams are tied for a place, add points together and divide by the number of tied teams
 - Teams earn the point values of the teams they defeat
 - Higher point total receives the higher seed or higher advantage
 - If still tied, flip a coin to determine seeds into the playoffs
- D. Two way ties – refer to “Section V – Sport Guidelines”.
- E. Multiple ties (three or more tied teams)
- ❖ Criteria for breaking multiple ties
 - Apply 1b above, and Section V-Sport Guidelines, to determine if a playoff is necessary
 - If a playoff is necessary use the following:
 - I. Head to head
 - 1. Compare records of the tied teams against each other to determine seeding into a tie breaking playoff
 - 2. If a team does not have a win during divisional play against any of the other tied teams, they will be eliminated or receive the lowest seed.
 - II. If still tied, apply Power Point Tie Breaking system (see 1D above)
 - III. If still tied, flip a coin or draw to determine seeds into the playoffs (designate teams “A”, “B”, “C”, etc.)

F. Playoff formats

- **Three Way ties (apply tie breaking criteria A, B, C above)**
 - I. One place available
 - 1. "A" vs. "B" – loser out
 - 2. Winner of 1 plays "C" for seed
 - II. Two places available
 - 1. "A" vs. "B" – **Winner In/Highest Seed**
 - 2. **Loser of 1 plays "C" for remaining seed**
 - III. Three places available
 - 1. "A" vs. "B" – loser gets lowest seed
 - 2. Apply tie breaking rules above – if still tied play game – Winner of 1 vs. "C" for the remaining two seeds
- Four way ties – use standard bracketing
- Five way ties – pigtail into standard four team bracket
- Six way ties – two pigtails into a standard four team bracket.

2. **FINANCING LEAGUE PLAYOFFS AND TOURNAMENTS:**

Schools hosting League Tournaments/Playoffs shall send a financial statement to the League Treasurer. The Athletic Directors Association shall regularly offer a full financial report of all activities to the Principals Association. Expenses incurred should be paid from gate receipts and/or entry fees whenever possible. All expenditures (including officials) must be paid by check. Any deficit will be paid by the Principals' Association. All profits are remitted to the Principals' Association.

3. **DISTRIBUTION OF PLAYOFF AND TOURNAMENT PROFITS:**

- a. It is SPSL policy that all playoff and tournament profits will be returned to the SPSL Principals' Association.
- b. The SPSL Principals' Association may decide to distribute excess profit between all SPSL schools at the end of each school year.
- c. If necessary, schools will be assessed to supplement the SPSL principals' treasury.

4. **PLAYOFF DRAWS:**

Whenever there is a need to flip a coin to determine tournament draws the commissioner for that sport will notify the athletic directors of the teams involved so that they can send a representative or be present for the coin flip if they so desire.

**GENERAL PLAYOFF INSTRUCTION FOR
GAME, MEET OR TOURNAMENT MANAGERS**

1. **TOURNAMENT WORKERS:**

Attached are guidelines and pay rules for management personnel that may be needed. It may be necessary to vary, because of special circumstances, but it is hoped that costs can be kept to a minimum and rates adhered to wherever possible by the game managers.

2. **PUBLICITY:**

No money will be budgeted for publicity. The manager is responsible for getting advance and other information to the news media. He/she should also be sure that the results of the tournament will be publicized if no members of the press cover the event. The manager is responsible for reserving a press section, if possible, close to the scorer's table.

3. **OFFICIAL SCOREKEEPER:**

The official scorekeeper shall be appointed by the tournament manager. It shall be his/her responsibility to keep the official records for both teams. His/her records are official.

4. **P.A. ANNOUNCER/INTRODUCTIONS:**

Care should be taken in the selection of the P.A. announcer. He/she should be a responsible person who can set the tone for the game, meet or match. The P.A. announcer should introduce the participants and their coaches, if appropriate, before each event. He/she should then announce the event in the normal manner, announcing starting line-ups, line-up changes, etc. Avoid announcements not pertaining to the program unless officially approved by the manager. The P.A. announcer should have excellent knowledge of the athletic event.

5. **PARKING AND CONCESSIONS:**

These two items are left up to the tournament manager at local option. He/she may charge for parking but CANNOT LIST ANY EXPENSES for same. The same would be true of concessions. The host for the event assumes all expenses and takes all profits. Managers are urged to set reasonable charges for parking and concessions. Free parking should be provided for participants, officials, SPSL representatives, press and other tournament workers as deemed necessary.

6. **PROGRAMS:**

These should be provided, if feasible, and profit may be kept by host school.

7. **TROPHIES & RIBBONS:**

Order the necessary trophies and ribbons.

8. **POLICE ASSISTANCE:**

Tournament managers should work with local police in their respective areas. Anticipate possible needs in the following areas.

- a. Crowd control inside facility.
- b. Parking.
- c. Traffic flow prior to and after the event.
- d. Crowd control outside the facility, especially.

9. **MEDICAL AID:**

The tournament manager shall arrange for emergency services to be present or on call for all sessions.

10. **SPECIAL PROBLEMS:**

The manager is empowered to make any decisions and judgments deemed necessary that are not specifically covered in these instructions. He/she should confer with SPSL officials, if present, on any unusual problems that might occur.

11. ADVANCE INFORMATION TO SCHOOLS:

Each tournament manager is responsible to send instruction bulletins to participating schools and coaches. The bulletins should cover items included in this guideline and items peculiar to the particular tournament.

CHECK LIST FOR GAME, MEET OR TOURNAMENT MANAGERS

- _____ 1. Send out advance information bulletins to participating school and coaches.
- _____ 2. Make arrangements for tickets/ticket prices/signs.
- _____ 3. Arrange for ticket sellers, ticket takers, guards and police.
- _____ 4. Arrange for press passes for those media actually covering the event.
- _____ 5. Keep local press informed-report results.
- _____ 6. Arrange for school supervisory passes.
- _____ 7. Make arrangements for concessions, if applicable.
- _____ 8. Make arrangements for parking and traffic control.
- _____ 9. Reserve parking for teams.
- _____ 10. Arrange for emergency services to be present or on call.
- _____ 11. Access to telephone in case of emergency.
- _____ 12. Arrange for P.A. system and announcer. Have ceremony to introduce all participants and coaches.
- _____ 13. Provide for official scorekeeper.
- _____ 14. Pay all event expenses.
- _____ 15. Complete Tournament Expense Forms and return to SPSL Treasurer. (Send check if there is a profit).
- _____ 16. Arrange for officials necessary for the game, meet or match.
- _____ 17. Arrange for ordering and purchase of awards **and equipment** for the event when appropriate.
- _____ 18. Arrange for the presentation of awards when appropriate.

SPSL BASEBALL/SOFTBALL PLAYOFFS

_____ VS _____

AT _____ DATE _____

INCOME: Gate receipts (ticket audit attached)

Adults	\$7.00
Students	\$4.00 w/ASB
Elementary	\$2.00
Senior Citizens	\$2.00

TOTAL INCOME _____

<u>EXPENSES:</u> (Per Person)	<u>Recommended</u>	<u>Actual</u>
1. Tournament Manager	\$100 per tournament	_____
2. Game Manager	\$24 per hour	_____
3. Umpires	<u>Established Fee</u>	_____
4. Ticket Taker	\$12 per hour	_____
5. Ticket Seller	\$12 per hour	_____
6. Security	<u>As Required</u>	_____
7. Scorer	\$12 per hour	_____
8. Announcer	\$12 per hour	_____
9. Crowd Control	<u>As Required</u>	_____
10. Custodial	<u>As Required</u>	_____
11. School District Charges	<u>District Policy</u>	_____
12. Balls	<u>1 dozen per game</u>	_____

TOTAL EXPENSES _____

NET _____

DISBURSEMENT:

Manager will send net receipts and all financial documentation to SPSL Treasurer.

Any deficit will be paid by the SPSL Principals' Association

These are recommended fees only. The tournament manager may make adjustments as required.

SPSL BOYS/GIRLS BASKETBALL PLAYOFFS

_____ VS _____

AT _____ DATE _____

INCOME: Gate receipts (ticket audit attached)
 Adults \$7.00
 Students \$4.00 w/ASB
 Elementary \$2.00
 Senior Citizens \$2.00

TOTAL INCOME: _____

<u>EXPENSES:</u> (Per Person)	<u>Recommended</u>	<u>Actual</u>
1. Tournament Manager	\$150 per tournament	_____
2. Game Manager	<u>\$24 per hour</u>	_____
3. Officials	<u>Established Fee</u>	_____
4. Ticket Taker	<u>\$12 per hour</u>	_____
5. Ticket Seller	<u>\$12 per hour</u>	_____
6. Security	<u>As Required</u>	_____
7. Timers	<u>\$12 per hour</u>	_____
8. Announcer	<u>\$12 per hour</u>	_____
9. Crowd Control (supervision)	<u>As Required</u>	_____
10. Custodial	<u>As Required</u>	_____
11. Custodial	<u>District Policy</u>	_____
12. Rental Charges	<u>District Policy</u>	_____
13. Medical Services	<u>As Required</u>	_____
TOTAL EXPENSES		_____
<u>NET</u>		_____

DISBURSEMENT:
 Manager will send net receipts and all financial documentation to SPSL Treasurer.

Any deficit will be paid by the SPSL Principals' Association

These are recommended fees only. The tournament manager may make adjustments as required.

SPSL GIRLS BOWLING

_____ VS _____
 AT _____ DATE _____

INCOME: Gate receipts (ticket audit attached)

Adults	\$7.00
Students	\$4.00 w/ASB
Elementary	\$2.00
Senior Citizens	\$2.00

TOTAL INCOME _____

<u>EXPENSES:</u> (Per Person)	<u>Recommended</u>	<u>Actual</u>
1. Tournament Manager	<u>\$100 per tournament</u>	_____
2. Game Manager	<u>\$ 24 per hour</u>	_____
3. Scorer	<u>\$ 12 per hour</u>	_____
4. Crowd Control (supervision)	<u>As Required</u>	_____
5. Security	<u>As Required</u>	_____
6. Rental Charges		_____
 TOTAL EXPENSES		_____
 NET		_____

DISBURSEMENT:

Manager will send net receipts and all financial documentation to SPSL Treasurer.

Any deficit will be paid by the SPSL Principals' Association

These are recommended fees only. The tournament manager may make adjustments as required

SPSL CROSS COUNTRY

_____ VS _____
AT _____ DATE _____

INCOME: Gate receipts (ticket audit attached)

Adults	\$7.00
Students	\$4.00 w/ASB
Elementary	\$2.00
Senior Citizens	\$2.00

TOTAL INCOME _____

<u>EXPENSES:</u> (Per Person)	<u>Recommended</u>	<u>Actual</u>
1. Tournament Manager	<u>\$100 per tournament</u>	_____
2. Meet Director	<u>\$75 per tournament</u>	_____
3. Head Scorer	<u>\$50 per tournament</u>	_____
4. Asst. Scorer	<u>\$25 per tournament</u>	_____
5. Head Timer	<u>\$50 per tournament</u>	_____
6. Asst. Timer	<u>\$25 per tournament</u>	_____
7. Starter	<u>\$25 per tournament</u>	_____
8. Awards/Supplies	<u>\$250 per tournament</u>	_____
9. Rental Fees	<u>As Approved</u>	_____
 TOTAL EXPENSES		_____
 NET		_____

DISBURSEMENT:

Manager will send net receipts and all financial documentation to SPSL Treasurer.

Any deficit will be paid by the SPSL Principals' Association

These are recommended fees only. The tournament manager may make adjustments as required.

SPSL FOOTBALL PLAYOFFS

_____ VS _____
AT _____ DATE _____

INCOME: Gate receipts (ticket audit attached)
 Adults \$7.00
 Students \$4.00 w/ASB
 Elementary \$2.00
 Senior Citizens \$2.00

TOTAL INCOME _____

<u>EXPENSES:</u> (Per Person)	<u>Recommended</u>	<u>Actual</u>
1. Tournament Manager	<u>\$150 per Game</u>	_____
2. Game Manager	<u>\$24 per hour</u>	_____
3. Officials	<u>Established Fee</u>	_____
4. Ticket Taker	<u>\$12 per hour</u>	_____
5. Ticket Seller	<u>\$12 per hour</u>	_____
6. Police	<u>As Required</u>	_____
7. Timer	<u>\$12 per hour</u>	_____
8. Scorer	<u>\$12 per hour</u>	_____
9. Announcer	<u>\$12 per hour</u>	_____
10. Clerical	<u>\$12 per hour</u>	_____
11. Crowd Control/Supr	<u>\$12 per hour</u>	_____
12. Custodial	<u>As Required</u>	_____
13. School Dist. Charges	<u>District Policy</u>	_____
14. Yardage Chair/Down Box Crew	<u>\$12 per hour</u>	_____
15. Medical Services	<u>As Required</u>	_____
<u>TOTAL EXPENSES</u>		_____
<u>NET</u>		_____

DISBURSEMENT:

Manager will send net receipts and all financial documentation to SPSL Treasurer.
 Any deficit will be paid by the SPSL Principals' Association
These are recommended fees only. The tournament manager may make adjustments as required.

SPSL GOLF

_____ VS _____

AT _____ DATE _____

INCOME: Gate receipts (ticket audit attached)

Adults No Charge

Students No Charge

Elementary/Seniors No Charge

TOTAL INCOME _____

<u>EXPENSES:</u> (Per Person)	<u>Recommended</u>	<u>Actual</u>
1. Tournament Director	<u>\$120 per tournament</u>	_____
2. Tournament Manager	<u>\$24 per hour</u>	_____
3. Starters	<u>\$12 per hour</u>	_____
4. Rules Officials	<u>\$12 per hour</u>	_____
5. Attesters	<u>\$12 per hour</u>	_____
6. Scoreboard	<u>\$12 per hour</u>	_____
7. Clerical	<u>\$12 per hour</u>	_____
8. Awards/Supplies	<u>\$150 per tournament</u>	_____
9. Green Fees	As per course requirements	_____
TOTAL EXPENSES		_____
NET		_____

DISBURSEMENT:

Manager will send net receipts and all financial documentation to SPSL Treasurer.

Any deficit will be paid by the SPSL Principal's Association

These are recommended fees only. The tournament manager may make adjustments as required

SPSL GYMNASTICS TOURNAMENT

_____ VS _____
AT _____ DATE _____

INCOME: Gate receipts (ticket audit attached)
 Adults \$7.00
 Students \$4.00 w/ASB
 Elementary \$2.00
 Senior Citizens \$2.00

TOTAL INCOME _____

<u>EXPENSES:</u> (Per Person)	<u>Recommended</u>	<u>Actual</u>
1. Tournament Manager	<u>\$150 per tournament</u>	_____
2. Meet Manager	<u>\$24 per hour</u>	_____
3. Officials	<u>Established Fee</u>	_____
4. Ticket Taker	<u>\$12 per hour</u>	_____
5. Ticket Seller	<u>\$12 per hour</u>	_____
6. Security	<u>As Required</u>	_____
7. Timer(statistician)	<u>\$12 per hour</u>	_____
8. Scorer	<u>\$12 per hour</u>	_____
9. Announcer	<u>\$12 per hour</u>	_____
10. Tickets/Clerical	<u>\$12 per hour</u>	_____
11. Crowd Control/Supr	<u>\$12 per hour</u>	_____
12. Custodial	<u>As Required</u>	_____
13. School Dist. Charges	<u>District Policy</u>	_____
14. Awards & misc.	<u>\$75</u>	_____

TOTAL EXPENSES _____

NET _____

DISBURSEMENT:

Manager will send net receipts and all financial documentation to SPSL Treasurer.

Any deficit will be paid by the SPSL Principals Association.

These are recommended fees only. The tournament manager may make adjustments as required.

SPSL BOYS/GIRLS SOCCER PLAYOFFS

_____ VS _____

AT _____ DATE _____

INCOME: Gate receipts (ticket audit attached)

Adults	\$7.00
Students	\$4.00 w/ASB
Elementary	\$2.00
Senior Citizens	\$2.00

TOTAL INCOME _____

<u>EXPENSES:</u> (Per Person)	<u>Recommended</u>	<u>Actual</u>
1. Tournament Manager	<u>\$75 per tournament</u>	_____
2. Game Manager	<u>\$24 per hour</u>	_____
3. Officials	<u>Established Fee</u>	_____
4. Ticket Taker	<u>\$12 per hour</u>	_____
5. Ticket Seller	<u>\$12 per hour</u>	_____
6. Police	<u>As Required</u>	_____
7. Timer, Scorer, Announcer	<u>\$12 per hour</u>	_____
8. Tickets/Clerical	<u>\$12 per hour</u>	_____
9. Crowd Control (supervision)	<u>\$12 per hour</u>	_____
10. Custodial	<u>As Required</u>	_____
11. School Dist. Charges	<u>District Policy</u>	_____

TOTAL EXPENSES _____

NET _____

DISBURSEMENT:

Manager will send net receipts and all financial documentation to SPSL Treasurer.

Any deficit will be paid by the SPSL Principals Association.

These are recommended fees only. The tournament manager may make adjustments as required.

SPSL CHAMPIONSHIP SWIMMING MEET

_____ VS _____

AT _____ DATE _____

INCOME: Gate receipts (ticket audit attached)

Adults \$7.00
Students \$4.00 w/ASB
Elementary \$2.00
Senior Citizens \$2.00

TOTAL INCOME _____

<u>EXPENSES:</u> (Per Person)	<u>Recommended</u>	<u>Actual</u>
1. Tournament Manager	<u>\$120 per tournament</u>	_____
2. Meet Manager	<u>\$24 per hour</u>	_____
3. Announcer	<u>\$12 per hour</u>	_____
4. Meet Referee/Starter	<u>\$12 per hour</u>	_____
5. Computer Operator	<u>\$12 per hour</u>	_____
6. Head Scorer/Clerical	<u>\$12 per hour</u>	_____
7. Timers (6)	<u>\$12 per hour</u>	_____
8. Diving Referee	<u>\$12 per hour</u>	_____
9. Pool Rental	<u>As Required</u>	_____
10. Awards	<u>\$100</u>	_____
11. Custodial	<u>As Required</u>	_____
12. Ticket Seller/Taker	<u>\$12 per hour</u>	_____

TOTAL EXPENSES _____

NET _____

DISBURSEMENT:

Manager will send net receipts and all financial documentation to SPSL Treasurer.

Any deficit will be paid by the SPSL Principals Association.

These are recommended fees only. The tournament manager may make adjustments as required.

SPSL TENNIS TOURNAMENT

_____ VS _____

AT _____ DATE _____

INCOME: Gate receipts (ticket audit attached)

Adults	No Charge
Students	No Charge
Elementary	No Charge
Senior Citizens	No Charge

TOTAL INCOME _____

<u>EXPENSES:</u> (Per Person)	<u>Recommended</u>	<u>Actual</u>
1. Tournament Manager	<u>\$120 per tournament</u>	_____
2. Meet Manager	<u>\$24 per hour</u>	_____
3. Custodial	<u>As Required</u>	_____
4. Tennis Balls	<u>Schools Provide</u>	_____
5. Rental	<u>As Required</u>	_____
6. Awards	<u>As Required</u>	_____
<u>TOTAL EXPENSES</u>		_____
<u>NET</u>		_____

DISBURSEMENT:

Manager will send net receipts and all financial documentation to SPSL Treasurer.

Any deficit will be paid by the SPSL Principals Association.

These are recommended fees only. The tournament manager may make adjustments as required.

SPSL CHAMPIONSHIP TRACK

VS _____
AT _____ DATE _____

INCOME: Gate receipts (ticket audit attached)

Adults	\$7.00
Students	\$4.00 w/ASB
Elementary	\$2.00
Senior Citizens	\$2.00

TOTAL INCOME _____

<u>EXPENSES:</u> (Per Person)	<u>Recommended</u>	<u>Actual</u>
1. Tournament Manager	<u>\$240 per tournament</u>	_____
2. Meet Manager	<u>\$24 per hour</u>	_____
3. Announcer	<u>\$12 per hour</u>	_____
4. Starter	<u>\$18 per hour</u>	_____
5. Assistant Starter	<u>\$12 per hour</u>	_____
6. Ticket Seller	<u>\$12 per hour</u>	_____
7. Ticket Taker	<u>\$12 per hour</u>	_____
8. Officials/Helpers	<u>\$12 per hour</u>	_____
9. Head Judges	<u>\$12 per hour</u>	_____
10. Clerical/Scorer	<u>\$12 per hour</u>	_____
11. Video Operator	<u>\$12 per hour</u>	_____
12. School Dist. Charges	<u>\$12 per hour</u>	_____
13. Ribbon	<u>\$200</u>	_____
14. Accutrack	<u>As Required</u>	_____
<u>TOTAL EXPENSES</u>		_____
<u>NET</u>		_____

DISBURSEMENT:

Manager will send net receipts and all financial documentation to SPSL Treasurer.

Any deficit will be paid by the SPSL Principals Association.

These are recommended fees only. The tournament manager may make adjustments as required.

SPSL VOLLEYBALL TOURNAMENT

_____ VS _____

AT _____ DATE _____

INCOME: Gate receipts (ticket audit attached)

Adults	\$7.00
Students	\$4.00 w/ASB
Elementary	\$2.00
Senior Citizens	\$2.00

TOTAL INCOME _____

<u>EXPENSES:</u> (Per Person)	<u>Recommended</u>	<u>Actual</u>
1. Tournament Manager	<u>\$120 per tournament</u>	_____
2. Game Manager	<u>\$24 per hour</u>	_____
3. Officials (including mileage)	<u>Established Fee</u>	_____
4. Ticket Taker	<u>\$12 per hour</u>	_____
5. Ticket Seller	<u>\$12 per hour</u>	_____
6. Scorer	<u>\$12 per hour</u>	_____
7. Libero Tracker	<u>\$12 per hour</u>	_____
8. Announcer	<u>\$12 per hour</u>	_____
9. Crowd Control	<u>As Required</u>	_____
10. School Dist. Charge	<u>District Policy</u>	_____

TOTAL EXPENSES _____

NET _____

DISBURSEMENT:

Manager will send net receipts and all financial documentation to SPSL Treasurer.
 Any deficit will be paid by the SPSL Principals Association.
These are recommended fees only. The tournament manager may make adjustments as required.

SPSL WRESTLING TOURNAMENT

VS _____
AT _____ DATE _____

	<u>½ DAY</u>	<u>FULL DAY</u>	<u>2 DAY TOURN. PASS</u>
ADULTS	\$ 7.00	\$ 11.00	\$ 14.00
STUDENTS W/ASB	\$ 4.00	\$ 6.00	\$ 8.00
ELEMENTARY	\$ 2.00	\$ 3.00	\$ 4.00
SENIOR CITIZENS	\$ 2.00	\$ 3.00	\$ 4.00

TOTAL INCOME _____

EXPENSES: (Per Person)

	<u>Recommended</u>	<u>Actual</u>
1. Tournament Manager	<u>\$240 per tournament</u>	_____
2. Meet Manager	<u>\$24 per hour</u>	_____
3. Officials	<u>Established Fee</u>	_____
4. Ticket Seller/Taker	<u>\$12 per hour</u>	_____
5. Security	<u>As Required</u>	_____
6. Table Scorers/Timers	<u>\$12 per hour</u>	_____
7. Computer Operator	<u>\$18 per hour</u>	_____
8. Asst. Computer Operator	<u>\$12 per hour</u>	_____
9.. Announcer	<u>\$12 per hour</u>	_____
10. Supervision (as required)	<u>\$12 per hour</u>	_____
11. Custodial	<u>As Required</u>	_____
12. School Dist. Charges	<u>As Required</u>	_____
13. Awards & Music	<u>\$150 per tournament</u>	_____
14. Medical Services	<u>As Required</u>	_____

TOTAL EXPENSES _____

NET _____

DISBURSEMENT:

Manager will send net receipts and all financial documentation to SPSL Treasurer.
Any deficit will be paid by the SPSL Principals Association.
These are recommended fees only. The tournament manager may make adjustments as required.

SECTION V
SPORTS GUIDELINES

BASEBALL

1. The National Federation of State High School Association Baseball rules shall govern baseball.
2. Special regulations regarding baseball are printed in the WIAA Handbook.
3. **MAKE-UP GAME PROCEDURE:**
 - a. Rainouts can be played on Saturdays during the entire season if both teams agree.
 - b. Non-league games shall be postponed if the game conflicts with a required rescheduled league game.
 - c. Postponed league games shall be played on the next playable date.
 1. The next playable date is the next week day from the beginning of the season until the last two weeks of the season. The exception is the Monday after a team's spring break.
 2. Prior to the designated block of the season a team is not required to play more than four (4) league games in any one week.
 3. Teams can play more than four (4) times before the last two weeks of the regular season if both schools agree.
 4. After the designated block of the regular season all week days must be used for make-ups.
 5. Saturdays during the last two weeks of the regular will be reserved for play to complete the regular season. The baseball commissioner will make the final decision to play if necessary.
 6. Double header will be scheduled to help complete the season, even if it means involving more than two teams at one site.
 - d. Makeup Scheduling:
 1. When a game is canceled because of weather or other factors that disallow the completion of what would have been a legal game the following procedure will be used:

*Both coaches whose teams were involved in a canceled or suspended game will review their schedules and a calendar immediately and reschedule the game on the next playable date for both teams. That date becomes final and all additional games not completed on the regular league will be scheduled in like manner. In all cases this reschedule must take place before the next league game is played (a date is decided).
 2. Failure to play on the next playable date may result in a forfeit for one or both teams.
 - e. No rained out games prior to spring break will be made up during the spring break unless mutually agreed upon by the two schools involved.
 - f. After block #10 of the league season:
 - (1) Games involving teams that could qualify for post season play must be played first.

- (2) Baseball Commissioner will be empowered to set the games necessary to complete the schedule during the last two weeks of the season.
- (3) Games not made up by the competition of the last week of the schedule and having no bearing on the league championship or post season tournament will be left to the discretion of the schools involved.
- (4) League scheduled activities (band, choir, drama, etc.) have precedence over rescheduled make up games, and league tie breakers.
- (5) If the Monday after a team's spring break falls in the last two weeks, it does not need to be used as a make up game.

4. **GAME REGULATIONS:**

- a. All games are seven innings.
- b. In case of a tie the game shall continue until the tie is broken.
- c. If a game is ended by the umpire due to weather or darkness, the following outcomes apply:
 - (1) It is a regulation game if five full innings were played, or if the home team had scored a greater number of runs and the visiting team has had five turns at bat, or if play has gone beyond 5 innings of play.
 - (2) It is a called game, to be restarted, and made up completely on the next playable date, if the game was called prior to the completion of the fifth inning (or does not meet the minimum requirements for a regulation game, see (1) above.
 - (3) It is a suspended game, to be completed on the next playable date, if the game is tied at the end of the fifth inning, or last completed inning beyond the fifth. On the next playable date, the game will begin at a point reverted back to the last completed inning.
 - (4) It is a suspended game to be made up from the point of the interruption, on the next playable date, if the game is interrupted by human error, with human error defined as lights going out or sprinklers coming on.
- d. Games scheduled during vacation periods are to be played as scheduled. Teams are not required to play beyond Thursday of spring break. The Monday after a team's spring break is not a required make up day.
- e. Starting time of league games shall be 3:30 p.m. on school days until the beginning of Day Light Savings Time at which time games shall begin at 4:00.
- f. Night games may occur if mutually agreed upon by the athletic directors involved. Preferred start times will be 7:00 p.m.
- g. The starting time on non-league games shall be set so that no member school of the South Puget Sound League shall miss school time for travel or playing of the game.
- h. Both the home team and visiting team shall be allowed ten (10) minutes infield practice before the start of the game.
- i. During the regular season, neither team shall have on site batting practice before or during the game on any game day. This includes hitting in a batting cage. Soft toss, tees, use of "Whiffle" balls, use of "Lite Flight" restricted flight sponge balls, and "pepper" are okay.
- j. In the case of a suspended game all player participation rules are the same as if the game was never delayed.

5. **PITCHER LIMITATIONS:**

- a. Appearance in three (3) plus innings shall be construed as the major portion of a seven (7) inning game.
- b. Follow WIAA rule 51.5.0; 51.5.1 & 51.5.2 - Pitcher Limitation Rules.

6. MISCELLANEOUS REGULATIONS:

- a. Batting practice during spring break or prior to night games is permissible as long as it:
 - (1) is done at your school.
 - (2) does not delay start of game.
 - (3) does not affect playing conditions of game field.
 - (4) is completed not less than one hour prior to the scheduled game time.
- b. Two officials will be used for varsity league games. (one allowed if necessary).
- c. A minimum of one association umpire is required for all junior varsity games.
- d. Varsity and Junior Varsity game limit - 20 games.
- e. When postponements occur, notification should be made to the visiting school prior to 12 noon for the day games and 4:00 pm for the evening games. Umpires should also be notified by the home team. Postponements will be determined by the coach or the principal or his designee.
- f. The speed up rule is in effect during league play. Choice is up to the coach whether to use options or not.

BASEBALL PLAYOFFS:

- 1. If tied and no advantage to be gained revert to power points. (page15).
- 2. Placement to Regionals will be determined by WIAA draw and league post season tournament.
- 3. Seeding for league tournament: format will be based on WCD allocations.
- 4. Tie breaking criteria for tournament play refer to Page 15, Section IV, Rule1.
 - a. The purpose of the tie breaking system is to eliminate playing unnecessary games.
 - b. Playoff games will be scheduled by the sports commissioner.
 - c. Two Way Ties:
 - (1) Play tie breaking games if
 - A. Tied team splits with each other and an advantage is gained due to tournament seeding with advantages to be defined as:
 - i. There is a tournament bye available to the higher seeded team.
 - ii. The higher seeded team automatically advances to the next levels.
 - iii. The higher seeded team is allowed to host in the playoffs.
 - B. Every effort shall be made to break ties with 7 inning games.
 - d. Multiple Ties (three or more tied teams): refer to page 15, Section IV, rule 1e
- 4. Same rules in SPSL playoffs as state WIAA playoff guidelines

BASKETBALL

1. The National Federation rules will be followed in boys' and girls' basketball.
2. The only exceptions will be those rules and regulations that appear in the official WIAA Handbook and Guidelines and the South Puget Sound League Activity Handbook.
3. Varsity games shall start at **7:00 (4A)** / 7:00 (3A) PM or twenty-five (25) minutes after the end of the preliminary game, whichever is later. Warm-ups will be no less than twenty (20) minutes. Introductions will begin at 7:25, which may be extended five (5) minutes for special occasions.
4. Preliminary games will start at **5:30 (4A)** / 5:15 (3A) PM and shall be played to completion.
5. Jerseys shall be white at home and school colors away (as per NF rules).
6. The maximum number of regular season game shall be twenty (20).
7. There shall be NO dunking prior to the start of any basketball game.
8. There shall be no shooting by players in street clothes prior to start of the junior varsity game.
9. The official game ball shall be top grade.
10. For varsity games the timer and scorer shall be adults.
11. Half time will not be longer than fifteen (15) minutes.
12. There will not be a single South Puget Sound League champion.
13. Teams will not be allowed to circle the gym as any part of their game warm up.
14. The home team band shall not be positioned behind the visiting team bench.
15. It is recommended student spectators not be seated in the first row of bleachers. Refer to General Section, Rule J, page 8.
16. Tie breaking criteria for tournament play (refer to Page 15, Section IV, Rule 1)
 - A. Two Way Tie:
 1. All ties will be played off unless there is a Head-to-Head Advantage described in Section IV.1.b
 - B. Multiple Ties (three or more tied teams) (refer to Page 15, Section IV, Rule 1)
 1. Mini Playoff games will consist of two eight minute quarters.

BOWLING

1. Rules of the United States Bowling Congress (USBC) shall govern equipment and competition.
2. Rules of the Washington Interscholastic Activities Association (WIAA) are to be followed regarding sport rules and regulations.
3. The host school is responsible for providing score cards, collecting results, reporting results to the bowling commissioner, and calling in results to the media.
4. Five (5) players make up a bowling team.
5. A match consists of four (4) games. The first two games will be 10 frames, regulation bowling. The third and fourth games will be Baker style bowling. During the first two games players may be substituted at any time. Substitutions during Baker style bowling can only take place between games. An exception being injury.
6. Scoring for matches will be as follows:
 - A. One (1) point is awarded to the team with the most pins for each of the four games bowled.
 - B. One (1) point will be awarded to the team with the highest total pins for the match. Five (5) total points are available to determine the match winner
 - C. Ties of matches will be broken with one additional game of Baker style bowling. If time and facilities does not permit an additional game the match will remain a tie.
7. Line-ups will be set by the coach. The five (5) varsity bowlers will bowl together and the five (5) junior varsity bowlers will bowl together.
8. It shall be the responsibility of each school to keep spectators and fans out of the area immediately surrounding the scorers' table and lane playing area.
9. Team competitors shall appear in appropriate attire. No hats, sweats or blue jeans may be worn. Players out of uniform may not compete with the varsity or JV. No cell phones or electronic devices (i.e. i-pods) in the bowling area.
10. Ties in the league standings will be broken as follows:
 - A. Two Way Ties are broken if one team beat the other twice.
 - B. Comparing the head to head records of the three teams involved breaks three Way Ties.
 - C. When the head to head records of the tied teams are the same, the total pins accumulated in the matches between the tied teams will be used to break ties.
 - D. Ties that cannot be broken by using the above methods will only be played off when one or more teams would be left out of post season competition.

11. Determining the overall league champion and placing teams for advancing on to the District Tournament will be done by combining the placement of each team during the regular season with their placement during the league tournament. If teams are tied, the tiebreaker will be their placement during the regular season. If teams are tied for the last spot advancing to the district tournament one game of Baker Bowling will determine the team that qualifies and the team that is eliminated.

Example: Finishing 3rd in league + finishing 2nd at league tournament = 5
 Finishing 1st in league + finishing 3rd at league tournament = 4

The team with 4 would place higher in final league standings and advance to the District Tournament as a higher seed than the team with 5.

CROSS COUNTRY Boys/Girls

1. The National Federation of State High School Associations Track and Field Rules shall govern Cross Country. See Rule 9.
2. Any special regulations regarding the sport of Cross Country are printed in the WIAA Handbook.
3. Additional regulations are set forth by the South Puget Sound League:
 - a. The varsity team shall consist of a minimum five (5) runners and a maximum of seven (7) runners.
 - b. There shall be no limit to the team size of the junior varsity squad.
 - c. If any school fails to field the minimum 5-member team, then the runners of this incomplete team may compete as individuals.
 - d. Schools will attempt to create a course whose length is as close to 5K as possible with the due consideration for the facility, difficulty and tradition. No course may exceed 5K in length as per Federation Rules.
4. Order of Events:
 - a. 4:00 PM Boys junior varsity race
 - b. 4:30 PM Girls combined varsity & junior varsity races
 - c. 5:00 PM Boys varsity race
 - d. Special time and race accommodations may be made with approval of all participating schools to separate the girl's race into two races; one for the varsity and one for the junior varsity. Under such conditions, the junior varsity shall precede the varsity.
5. Scoring:
 - a. The top seven (7) finishers from competing schools shall determine the order of finish for purposes of scoring, with the top five (5) finishers determining the team score. Ties in team scoring shall be broken by adding the place of the sixth finisher to each team's score.
 - b. An incomplete team will forfeit the meet to all opposing teams with a score of 15-50.
 - c. Should both opposing schools field incomplete teams, there shall be no score recorded for either team.
6. League Standings and Championships:
 - a. League standings will reflect the win-loss record in head-to-head competition against division members from the regular season schedule only. The sub-district meet is not considered for the final standings.
 - b. The team with the best win-loss record from the regular season competition shall be declared the league champion.
 - c. Ties in the team standings shall remain ties and co-champions will be declared if there is a tie for first place.
 - d. A forfeit will count as a win for the opposing team.
 - e. Should two opposing teams forfeit to each other, no score will be recorded and both teams will record a loss in the standings.

FASTPITCH

1. National Federation guidelines and standards apply to Fastpitch.
2. Special regulations regarding Fastpitch are printed in the WIAA Handbook.
3. Special regulations are set forth by the South Puget Sound League:
 - a) All games are seven (7) innings. In case of a tie the game shall continue until the tie is broken. (See game tie-breaker criteria in item K below)
 - b) Starting time of league games will be 3:30 p.m. (4:00 p.m. after daylight savings time where fields are available) on school days. Night games may occur if mutually agreed upon by the athletic directors involved. Preferred start times will be 7:00 p.m. unless mutually agreed or facility conflicts prevent.
 - c) Changes in starting times during vacation periods shall be mutually agreed upon by Athletic Directors.
 - d) Both the home team and visiting team shall be allowed ten (10) minutes infield practice before the start of the game. The home team shall be the first to take infield.
 - e) Batting practice is allowable as long as there are no pitching machines and only with wiffle or light flight balls. Batting practice during spring break or prior to night games is permissible as long as it:
 - Is done at your school
 - Does not delay the start of the game
 - Does not affect playing conditions of the game
 - Both teams share the same spring break
 - f) Varsity game limit - twenty (20).
 - g) Make-up game procedures - any postponed game will be made-up on the next available school date. Until the last two weeks of the regular season a team is not required to play more than four (4) league games in any one week. Teams can play more than four (4) games a week before the last two weeks of the season if both teams agree. Saturdays may be used as make-up dates the last two weeks of the regular season or earlier if mutually agreed upon. The make-up games are mandatory the last 2 Saturdays of the regular season if determined by the Commissioner. Failure to play on Saturday may result in forfeit.
 - h) Postponed games - the home school shall notify umpires by 11:45 a.m. and the other school by 12:00 noon or by 3:00 PM for a night game.
 - i) If a team is leading by 10 or more runs at the end of 5 innings the game will be terminated (both JV and Varsity).
 - j.) Tie Breaker - if after the completion of nine innings of play, the score is tied, the following tie-breaker will be played to determine a winning team: Starting with the top of the tenth inning and each half inning thereafter, the offensive team shall begin its turn at bat with the player who is scheduled to bat last in that respective half inning being placed on 2nd base (e.g. if the number 5 batter is the lead off batter, the number 4 batter in the batting order will be placed on 2nd base. A substitute may be inserted for the runner).
 - k) Non-league games shall be postponed if the game conflicts with a re-scheduled league game.
 - l) During a teams' spring break, rainouts are required to be re-scheduled through the Wednesday of that week. Games may be scheduled later in the week if both coaches and athletic directors involved agree.

- m) Teams are not required to play a makeup game on the Monday following their spring break. Games may be scheduled on the Monday following spring break if both coaches and athletic directors involved agree.
4. Batting practice during Spring Break or prior to night games is permissible as long as it:
- Is done at your school
 - Does not delay the start of the game
 - Does not affect playing conditions of the game field
 - Both teams share the same spring break
5. Tie Breaking Criteria for Tournament Play – Refer to Page 15, Section IV, Rule 1

FOOTBALL

1. The National Federation of State High School Association Football Rules shall govern football.
2. Special regulations regarding football are printed in the WIAA Handbook.
3. Additional regulations are set forth by the South Puget Sound League.
4. Only personnel involved in the administration of the game, as designated by the participating teams, shall be allowed on the sidelines.
5. The visiting team shall wear light jerseys and the home team dark jerseys.
6. All night games shall be at 7:00 p.m.. Half-time will be 15 minutes and may be extended to 20 minutes for homecoming activities.
7. It will be the responsibility of the host school to have a physician or medical services in attendance at all varsity games.
8. **Sub-Varsity** games shall be 10 minutes per quarter.
9. Seniors should not play on a JV football team in the SPSL.
10. **Sub-Varsity games shall start at 4:00 p.m. for 4A schools and at 5:00 for 3A schools.**
11. The officials for JV games shall be from the Officials Association.
12. SCOUTING:
 - a. There is no limit to the number of times a team may scout.
 - b. Scouts are not allowed to be on the roof or in a press box but must scout from the regular grandstand or bleacher seats or ground level.
13. The South Puget Sound League shall utilize the modified Kansas Plan as established by the WIAA to eliminate tie varsity football games. All sub-varsity games shall remain tied.
14. TYPE OF BALL:

A team will have the choice of the type of ball they wish to use, leather or rubber. Each team will provide their own game balls.
15. FIELD PHONES:
 - a. Each team is responsible to bring own field phones.
16. SPSL FOOTBALL PLAYOFFS:

Major emphasis is placed on division play for the championship and post season play. The criteria are arranged in order of importance to get allocations to the state football playoffs.

- (A) Seeding for state playoff games to be played at conclusion of all league scheduled games as per agreement with other leagues and/or districts.
- (B) All SPSL stadium sites are approved for SPSL sponsored and hosted playoff games except for Pete's Pool in Enumclaw. Schools are subject to WCD site criteria for rounds 1 & 2 of the state playoffs.
- (C) Other sites requested to be considered must be approved by the Football Commissioner.

17. DETERMINING DIVISION SEEDS:

The team with the best division record will be #1 seeded division representative. The team with the second best division record will be #2 seeded division representative, etc.

18. BREAKING TIES WITHIN THE DIVISION:

- (1) Two Way Tie
 - (a) Refer to Tie Breaking Criteria - Page 15, Section IV, Rule 1.
- (2) Multiple Ties (Three or more tied teams) – Refer to Page 15, Section IV, Rule 1e.
 - (a) If one team had beaten the other two (3-way tie) or three (4-way tie) teams during division play, that team shall be the higher seed.
 - (b) If a higher seed is determined by applying criteria 2(a) above, the teams remaining tied will revert back to who beat whom during division play for the remaining seeds.
 - (c) If still tied, apply Power Point Tie Breaking system (see page 15, Section IV, Rule 1d.)
 - (d) If tied in power points, next apply the Point Differential System:
 - 1. Add all points scored against each other (tied teams)
 - 2. Add all points given up against each other. (tied teams)
 - 3. Subtract points given up from points scored.
 - 4. The point spread per game to be limited to 14 points.

Example:

Kentridge 7-1
Tahoma 7-1
Auburn 7-1

Kentridge 7 Tahoma 6 Kentridge 14 Auburn 20 Kentridge scored 21 points Kentridge gave up 26 points (-5)

Tahoma 6 Kentridge 7 Tahoma 19 Auburn 14
--

Tahoma scored 25 points
Tahoma gave up 21 points (+4)

Auburn	20	Kentridge	14
Auburn	14	Tahoma	19
Auburn scored 34 points Auburn gave up 33 pints (+1)			

Selection:

Tahoma = (+)4 points, Auburn = (+)1 points, Kentridge = (-)5 points
Tahoma wins tie-breaker and higher seed. Auburn and Kentridge revert back to head to head game.

- (f) If still tied, there will be a mini team playoff after last regular season game.
- (g) At the discretion of the SPSL AD's, the last regular season game may be moved to an earlier date based on potential unbreakable tie possibilities.

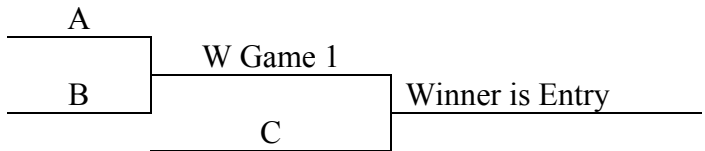
19. Division Mini-Playoff Formats

A. THREE TEAMS FOR TWO ENTRIES



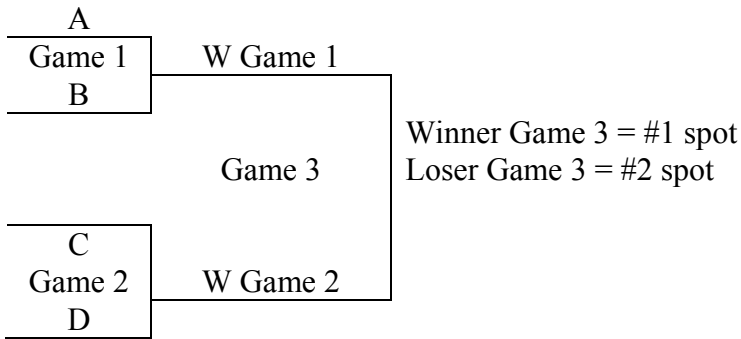
- Draw for A, B, & C will be conducted by football chairman.
- Games consist of two 12 minute quarters. ties are broken by Kansas city Tie-Breaker rules.
- If C wins game #2, then C is #1 division entry, loser of game 2 is #2 division entry.
- Division entry C then plays loser of game #1 for the #2 division entry.

B. THREE TEAMS FOR ONE ENTRY:



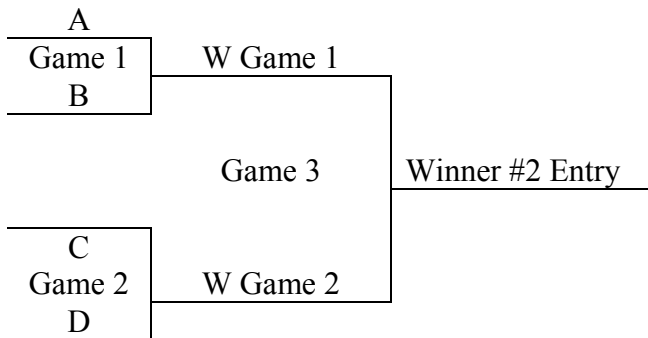
- Draw for A, B, & C will be conducted by football chairman.
- Games consist of two 12 minute quarters. ties are broken by Kansas city Tie-Breaker rules.
- Winner of game #1 (A/B) plays C for play off entry.

C. FOUR TEAMS FOR TWO ENTRIES:



- Draw for A, B, C & D will be conducted by football chairman.
- Games consist of two 12 minute quarters. Ties are broken by Kansas City Tie-Breaker rules.
- Winner of game #1 (A/B) plays winner of game #2 (C/D). Winner of this game (#3) is the #1 division entry and the loser is the #2 division entry.

D. FOUR TEAMS FOR ONE ENTRY:



- Draw for A, B, C & D will be conducted by football chairman.
- Games consist of two 12 minute quarters. Ties are broken by Kansas City Tie-Breaker rules.
- Winner of game #1 (A/B) plays winner of game #2 (C/D) for the #2 division entry.

GOLF

1. The rules of the United States Golf Association shall govern the conduct of all matches with the following exception: attesting for a lower score, regardless of the result of the hole, will only result in DQ for the hole. Specific interpretations in the Rule Book shall be applied as stroke play rather than match play. The home course will determine summer or winter rules. The preferred lie/winter rule is the "pick and clean" rule. "Pick and clean" is defined as: a marker must be placed behind the ball. The ball may be picked up, cleaned, and placed within six inches of the marker, but it may not be placed closer to the hole than its original lie.

"Tee through green" is defined as: anywhere on the course except within a hazard; within one club length of out-of-bounds; within one club length of fence; within one club length of tree base or on the green.
2. Each team shall consist of six members and the members shall be designated as number 1-2-3-4-5-6.
3. Each team shall furnish its own equipment. Pull carts are permitted, but power carts and caddies are prohibited. All equipment is subject to approval of host course.
4. Each league match shall consist of nine holes.
5. Home team shall tee off from first tee, individual honors after that. Members of the boys' team will play from designated men's tees, and members of the girls' teams will play from the designated ladies tees using respective pars.
6. Division winners will be SPSL division champions. Division champions and division standings will be derived from the win-loss record from division matches only.
7. Spectators are to keep a distance of at least 50 yards off the fairway and on the cart path from the players from the time of their first tee shot of the round until their scorecard has been officially recorded at the close of the match.
8. All matches on school days shall have a recommended starting time of 3:15 p.m..
9. Individuals will qualify to the State Tournament according to allocations established by the WIAA Executive Board and the West Central District Executive Board.
10. All contestants and spectators must be clothed in proper golf attire, including: 1) shirts must have sleeves and collars and must be worn at all times; 2) slacks or tailored shorts (mid thigh or longer) only; and 3) no jeans or jean (denim) material will be allowed, and all clothing must be worn in a neat and respectable manner from the time the players arrive at the course until the time they leave. Violators of this dress code will be asked to leave the course and will be disqualified from the match. The league recommends all coaches and spectators abide by this code as well. No electronic devices are allowed.

11. Contest Scoring: (modified Stapleford is the form of play for league matches)

a) A player's round shall be scored as follows:

<u>Hole Score</u>	<u>BOYS</u>	<u>GIRLS</u>
Double Eagle	5 points	6 points
Ace	5 points	6 points
Eagle	4 points	5 points
Birdie	3 points	4 points
Par	2 points	3 points
Bogey	1 point	2 points
Double Bogey	0 points	1 point

- b) All six players shall be scored for the team total.
- c) Players shall attest their scorecard properly prior to presenting it to the official scorekeeper. An attest (w/signatures by both players) recognizes the score on each hole as being accurate.
- d) Each player within a group is expected to be aware of the scores of all the players in that group. All players should clearly announce their hole score prior to the next hole.
- e) A player's official scorecard will be scored by an opposing player. If no opponent is available, then a designated marker/ scorekeeper will be assigned.
- f) Should a rule be questioned by any player within the playing group, the player whose score is in question shall play two balls from the point of controversy to the close of that hole. Score both balls until the rule can be interpreted properly by a match official. (Rule 3-3, "Doubt as to Procedure")
- g) The home team is responsible for keeping the official score of the match. The score of each player and the total team score shall be the scores of record. The home school will send the match results to the league manager, league statistician, and local newspapers at the earliest opportunity.
- h) The low stroke score among all players in the match will earn medallist honors.

13. League Medallist Tournament:

- a) The medallist tournament shall consist of 18 holes of play and be held at a site that is not the home course of any participating school.
- b) All league rules apply to the medallist tournament with the exception of:
 - 1) Scoring: Stroke play will score each player's round.
 - 2) Team: A team will be composed of only six players with six scores counting for the team total.
 - 3) Starting Time: The tournament manager will decide the starting time.
 - 4) Honors off the first tee: The groupings shall be determined by draw prior to the tournament. Divisions will tee off in separate flights.

14. District/State Qualifying Tournament:

- a) Allocations to the West Central District/State Qualifying Tournament will be determined by the West Central District Executive Board.
- b) The number of participants in the state qualifying match shall be approximately 2.5 times the state allocation plus ties.

South Puget Sound League High School Principals' Association

- c) The participants will qualify according to their order of finish from the medallist tournament. Ties for the final qualifying position will also be permitted to play.
- d) Each player's score shall consist of a 36-hole total, which includes the 18-hole medallist tournament round and the 18-hole state qualifying tournament round.
- e) The medallist tournament manager will act as the qualifying tournament manager.
- f) The order of play from the first tee shall coincide with the order of finish from the medallist tournament. Medallist tournament ties will tee off in alphabetical order. **Every effort will be made so that** no player from the same school shall play in the same group. The qualifier with the higher medallist tournament score shall be placed in the next immediate group.
- g) Ties for the final qualifying spot must be played off. At least three alternates shall also be determined. Playoffs will be conducted by a sudden death tie breaker. There shall be a scorer assigned to the playoff group by the tournament manager.

16. MATCH LIMIT: Twelve plus jamboree

17. JV Tournament

- The SPSL may sponsor a JV tournament.

18. Coaches Coaching

- Coaches are part of the course and match management.
- Emphasis on etiquette and sportsmanship.
- Appropriate encouragement (as etiquette allows).
- Only those coaches listed on the official SPSL roster.

GYMNASTICS

1. OFFICIALS RULES:
 - a) The official rule book is the Washington State Gymnastics Rules as stipulated in the WIAA handbook.
 - b) The only exceptions will be those rules and regulations that appear in the official WIAA Handbook and Guidelines and the South Puget Sound League Activity Handbook.
2. STARTING TIME: March out will start at 6:50 p.m.. Competition will begin at 7:00 p.m. unless arranged differently and mutually agreed by both schools.
3. EQUIPMENT: Each school is responsible for furnishing safe equipment for home meets.
4. There shall only be one (1) judge per event at all regular season meets.
5. MATCH LIMIT: Ten (10)
6. BAR DISCLOSURE:

During the pre-season coaches meeting, each team will designate whether they will use elite or extra bars with extenders at their home meets.
7. CD PLAYER

In order to prepare and comply with the WIAA rule requiring all music for the Floor Exercise be on a CD for the state meet, all facilities will have a CD player available for league meets.
8. DETERMINING DIVISION STANDINGS

Each division champion will be determined using the results of the SPSL Sub-District Meet. The team in each division with the highest overall team score will be crowned division champions. In the event of a tie in the overall team score, the tied teams will be noted as division co-champions.
9. MEET CANCELLATION

If at least one school that is scheduled to be at a regular season meet is not able to attend due to weather related issues and/or school district cancellation of activities, that meet will be postponed. The new date for the meet will be agreed upon by each school involved in the meet. When rescheduling, none of the teams involved will be required to compete in more than two (2) meets in any given week. In no week/date can be found to meet this requirement, the meet may be cancelled

SOCCER

LEAGUE SOCCER FORMAT:

1. The two year schedule is established by the Athletic Directors through recommendations by Coaches and Principals.
2. All single night games will start at 7:30 p.m. If a double header is scheduled, the first game will start at 5:30 p.m. and the second game at 7:30 p.m. Single day games will start at 3:45 p.m. **3A Varsity games will start at 7:00 p.m. and 3A JV games will start at 5:00 PM.** Saturday game times may be changed by agreement of the two opposing schools.
3. **NEWS MEDIA:** The host school will report game scores before 9:30 p.m.

RULES AND REGULATIONS:

1. **GAMES:** All play will be governed by the National Federation of Soccer Rules.
2. **WIAA RULES:** Refer to the most recent edition of the WIAA Handbook and WIAA Soccer Guidelines.
3. Ties at the end of regulation play in league matches, will remain tied. (Two sudden death five (5) minute overtime periods in playoffs only). League and state playoff matches will follow the state soccer guidelines.
4. **UNIFORMS:** Visiting schools will wear dark colored jerseys. The home coach is responsible for clearing jersey color prior to game time.
5. **OFFICIALS:** The host school shall request one Association referee and two Association linesmen. Officials must be members of the Washington Officials' Association for all varsity games. Sub-varsity games shall have an Association referee; linesmen are optional.
6. If a player is red-carded, the player will not play in the next scheduled game at the same level. If this rule is violated by playing the player, the game will be forfeited to the other team.
7. The #5 leather ball or approved stitched ball shall be used. The rubber or molded ball is not acceptable.

DETERMINATION OF SPSL CHAMPION:

1. Highest point total:
 - a) Three (3) points for each win.
 - b) One (1) point for ties.
2. The division winners will be co-champions of the SPSL.

PLAYOFF FORMAT FOR SPSL SOCCER TEAMS:

1. Tie Breaking criteria for tournament play – refer to Page 15, Section IV, Rule 1
 - A. Two Way Ties (Teams have the same point total)
 - I. Head to head competition of tied teams.
 - II. Greater number of wins.
 - III. Apply Power Point Tie-Breaking system (see page 15, Section IV, Rule 1d.)**
 - IV. If still tied, flip a coin.
 - B. Multiple Ties (Three or more tied teams with the same point totals) – refer to Page 15, Section IV, Rule 1e.
 - C. Mini playoff games, if required, will consist of one regulation half.

SWIMMING

1. The rules of the Swimming Guide of the National Collegiate Athletic Association, Washington Interscholastic Activities Association and the Washington State High School Swimming Coaches Association shall govern all meets.
2. The official starter of all swim meets will be an adult who will also be the meet official.
3. **MEET LIMIT:** Twelve (12)
4. Start times of swim meets can be determined by the host school to promote swimming or to meet the pool requirements. Start time is 3:30 unless otherwise specified in the league schedule.

TENNIS

1. Rules of the United States Tennis Association shall govern the conduct of all contests. (Except as outlined in rule #16 below)
2. There shall be South Puget Sound League Divisional Tournaments at the close of the regular season.
3. Girls' tennis shall be played in the spring, boys' tennis in the fall.
4. Contests shall consist of five (5) matches: two (2) singles and three (3) doubles. The twelve (12) point tie breaker rule shall be used when the set score reaches 6 - All.
5. Each player shall participate in but one (1) match. The host school shall determine the order in which the matches are to be played.
6. Each match shall count one (1) point - total of five (5) points for one (1) contest.
7. Starting time for contests is 3:30 p.m. **A minimum of 10 minutes for warm up will be allowed prior to beginning matches.**
8. If it becomes necessary to postpone any contest because of bad weather, the contest shall be replayed on the next available weekday by mutual consent of both teams. Non-league contests shall be postponed if the contest conflicts with a rescheduled league contest. The first rain out takes preference.
9. Should bad weather make it necessary to stop play during a contest, only those matches which have been completed shall stand. The remaining matches shall be completed at a later date following the rule in #8 for make-ups. The score for the incomplete matches shall stand regardless of game score or set score. Serving order and court must remain the same. Stopping of the meet because of bad weather shall be by mutual agreement of the coaches.
10. Upon arrival, line-ups must be exchanged before the courts are assigned. Once the lineups have been exchanged there shall be no substitutions except for injury or illness. In this case straight substitutions may be made. After the first serve, no substitutions can be made without default of the match in which the substitution is made.

The better of the two singles players on the line-up shall play in the #1 singles slot. In similar fashion, the best doubles team on the line-up shall play in the #1 doubles slot, while the second best doubles team on the line-up shall play in the #2 doubles slot.

Dual Match Defaulting Procedures: Defaulting during a dual match, no matter which position will not be playing, must begin with the lower positions: second singles, or third (then second) doubles. The other players will move up.

For example: If the #1 singles in the presented line-up cannot play, the #2 singles must move up to that spot and the #2 singles will be defaulted. If the #1 doubles team cannot play, the #2 doubles team and the #3 doubles team must move up on the roster, and the #3 doubles position will be defaulted.

If players have begun a match with at least one point having been scored and cannot continue due to illness or injury, then that player retires rather than defaults.

11. There will be a two (2) minute on court coaching break between set 1 and set 2. There will be a 10 minute break between sets 2 and 3.
12. Official balls, United States Lawn Tennis Association approved shall be furnished by the host school for each match.
13. All participating players shall wear uniforms and/or appropriate tennis apparel.
14. It shall be responsibility of the host school to keep spectators at a reasonable distance from the sidelines. Spectators, players and coaches alike shall observe the rules of etiquette considered good form for tennis.
15. Games not made up by the completion of the last week of the schedule and having no bearing on the league championships or post season tournament will not be rescheduled.
16. During the regular league season, **only one designated coach, per team contest**, will be allowed to call a time out in order to coach a player (singles) or players (doubles) during one normal changeover each set. **The one designated coach** from each team may talk to their player(s) during this time. State rules will be applied at Sub-Districts.
17. Boys can begin practicing for WCD and State tournament play twenty school days prior to the first day of the state tournament, as defined in Article 17.3.2 of the WIAA Handbook.
18. Each participating school will bring one can of unopened match balls for each entrant into the league tournament for use during the tournament.
19. Tie breaker to decide placing after first round:
 - Two Way Tie
 - Head to Head winner

 - Three Way Tie
 - Head to Head winner
 - Most matches won verses tying teams
 - Most games won verses tying teams
 - Coin flip
20. MATCH LIMIT: Sixteen (16)

TRACK

1. The National Federation of State High School Association Track and Field Rules shall govern track and field.
2. Special regulations regarding track and field are printed in the WIAA Handbook and State Track Syllabus.
3. Additional regulations are set forth by the SPSL.
4. MEET TIME: 3:00 p.m. unless other arrangements are made by mutual agreement of the participating schools.
5. LANE ASSIGNMENTS AND TIME SCHEDULE:
 - a) Dual Meets - see page 56
 - b) Tri Meets - see page 57
6. LONG, TRIPLE JUMP, SHOT PUT, AND DISCUS THROW:

If a host school wants to run a “varsity only” competition, then entry limits will be 6 athletes per school for dual meets and 4 athletes per school for tri-meets. It must be understood that following the varsity competition all athletes who want to jump or throw will be given an opportunity for up to 3 trials with meet officials conducting the competition. Marks will be recorded, but not used in team scores. One more than the number of places scored will advance to the finals.
7. HIGH JUMP AND POLE VAULT: No entry limit will be placed. Athletes are allowed to warm-up over cross bars under the condition that event judges/supervisors are present and supervising during warm-up. This will be for all meets through the SPSL league meet.
8. JAVELIN:

The javelin may be held as an exhibition event at SPSL 4A meets at the discretion of the host school. The javelin will not be scored in the 4A schedule. For all 3A SPSL meets, the javelin will be considered a competitive event and be scored and conducted in the same fashion as all other events.
9. HOST EVENT RESTRICTIONS

Should an SPSL school be unable to host a scored event on the day of the meet (i.e. Pole Vault, Javelin, Discus,...), the visiting school(s) may conduct a varsity event on the day prior to the scheduled meet to establish legal marks for scoring purposes only. The results of this pre-meet competition shall be authorized by the respective athletic director on the PRE-MEET EVENT RESULT SHEET. (See page 58)
10. ALL RELAYS: Varsity team in lanes 2 and 3; JV teams in lanes 5 and 6.
11. UNIFORMS: School issue (National Federation Rules). Coaches are encouraged to review the details of the uniform rules closely and carefully.
12. SCORING: Scoring will be as follows:
 - a) Dual Meets: Top three individuals will score; any number of participants 5-3-1:
 - b) Tri Meets: 5-3-2-1; relays 5-3.

- c) The host school is responsible to record the results of each event, including names, marks, and scoring. The host school will provide a copy of the final results to all participating schools soon after the close of the meet.
 - d) The host school shall make every effort to record marks for every athlete.
13. SPSL SUB-DISTRICT MEET: The administration and organization of this meet shall be the responsibility of the league track coaches, athletic directors, commissioners and the host school.
14. PARTICIPANT LIMITATION: An individual cannot compete in more than 10 meets per season, 2 meets per week and 4 events in any single meet. Please refer to WIAA Regulation 64.0.0 for further details.

TRACK EVENTS

3:00 3200 RUN/G
 3:20 110M HURDLES/B
 3:30 100M HURDLES/G
 3:40 100M DASH/B
 3:45 100M DASH/G
 3:50 1600M RUN/B
 4:00 1600M RUN/G
 4:10 400M RELAY/B
 4:15 400M RELAY/G
 4:20 400M DASH/B
 4:25 400M DASH/G
 4:35 300M HURDLES/B
 4:40 300M HURDLES/G
 4:50 800M RUN/B
 4:55 800M RUN/G
 5:00 200M DASH/G
 5:05 200M DASH/B
 5:10 3200M RUN/B
 5:25 800M RELAY/G
 5:30 1600M RELAY/B
 5:35 1600M RELAY/G

FIELD EVENTS

3:00 SHOT PUT/B *(Girls to follow)
 SHOT PUT/G
 DISCUS/G *(Boys to follow)
 HIGH JUMP/G *(Boys to follow)
 HIGH JUMP/B
 JAVELIN/ B,G (open runway)
 3:15 POLE VAULT/G *(Boys to follow)
 POLE VAULT/B
 LONG JUMP/B (open pit)
 LONG JUMP/G (open pit)
 TRIPLE JUMP/B (open pit)
 TRIPLE JUMP/G (open pit)
 4:30 LONG JUMP/B (finals)
 LONG JUMP/G (finals)
 TRIPLE JUMP/B (finals)
 TRIPLE JUMP/G (finals)

DUAL MEETS

ODD RACES (Home gets odd lanes)

3200
 100
 400 RELAY
 300 LOW HURDLES
 200

EVEN RACES (Home gets even lanes)

100 HIGH HURDLES - 100 HIGH HURDLES
 1600
 400
 800
 1600 RELAY
 800 RELAY

STARTING HEIGHTS

HIGH JUMP/B 5'0"
 HIGH JUMP/G 4'0"
 POLE VAULT/B 8'6"
 POLE VAULT/G 6'6"

LANE ASSIGNMENTS FOR TRI MEETS

Lane assignments at Tri Meets for the lane running events will be given using the chart below. The school number will be the order listed on the SPSL schedule. This means the home team is always teams #3. If a school does not have three athletes for a particular race, the school with just 2 entries may enter a third, but no school can enter more than 3. JV race(s) will immediately follow the Varsity race.

	<u>EVENT</u>		<u>#1</u>	<u>#2</u>	<u>#3</u>
3:00	G 3200M RUN	UNLIMITED	2-5-8	1-4-7	3-6
3:20	B 110M HIGH HURDLES		1-4-7	3-6	2-5-8
3:30	G 100M HIGH HURDLES		1-4-7	3-6	2-5-8
3:40	B 100M DASH		3-6	2-5-8	1-4-7
3:50	G 100M DASH		3-6	2-5-8	1-4-7
4:00	B 1600M RUN	UNLIMITED	1-4-7	3-6	2-5-8
4:10	G 1600M RUN	UNLIMITED	1-4-7	3-6	2-5-8
4:20	B 400M RELAY		3-7	2-6	4-8
4:25	G 400M RELAY		3-7	2-6	4-8
4:30	B 400M DASH		2-5-8	1-4-7	3-6
4:35	G 400M DASH		2-5-8	1-4-7	3-6
4:45	B 300M HURDLES		3-6	2-5-8	1-4-7
4:50	G 300M HURDLES		3-6	2-5-8	1-4-7
5:00	B 800M RUN	STACKED	3-6	2-5-8	1-4-7
5:05	G 800M RUN	STACKED	3-6	2-5-8	1-4-7
5:10	G 200M DASH		1-4-7	3-6	2-5-8
5:20	B 200M DASH		1-4-7	3-6	2-5-8
5:30	B 3200M RUN	UNLIMITED	2-5-8	1-4-7	3-6
5:45	G 800M RELAY		2-6	4-8	3-7
5:50	B 1600M RELAY		4-8	3-7	2-6
5:55	G 1600M RELAY		4-8	3-7	2-6

PRE-MEET EVENT RESULT SHEET

Event _____ Date _____

Site _____ Judge _____

Next day meet _____ @ _____
(visiting school) (host school)

The following event was conducted on the day immediately preceding the scheduled SPSL meet because the host school is unable to host this event on the day of the meet.

The Event Judge must initial each item below:

_____ 1. Each of the athletes in this event meets the participation requirements as a member of the school's team, the SPSL, and the WIAA.

_____ 2. A maximum of six competitors from one school attempted a trial at this event.

_____ 3. All marks were achieved under the standard rules of competition for this event.

_____ 4. This completed form, including all signatures, will be presented to the meet officials at the start of tomorrow's meet. Places may be awarded to the athletes, but no marks will be credited. Furthermore, no marks from this competition will be eligible for post-season seeding or qualifying.

_____ 5. Each of the athletes who participated in this event understands that they will be limited to one less event within the 4-event limit for tomorrow's meet.

Athlete Name	Grade	School	Best Mark	Place
1				
2				
3				
4				
5				
6				

Judge Signature: _____

Coach Signature: _____

Athletic Director Signature: _____

VOLLEYBALL

1) **OFFICIAL RULES**

- a) The National Federation for Girls' and Womens' Rules and Guidelines will be followed for girls' Volleyball.
- b) The only exceptions will be those rules and regulations that appear in the official Washington State Interscholastic Activities Association Handbook and Guidelines and the South Puget Sound League Sport Guidelines.

2) **OFFICIALS:** For league varsity matches two (2) rated officials shall be used. Home school will provide all lines people. It is recommended, for varsity matches, to have adults or trained students serve as the lines people. No one in uniform is allowed to serve as the lines people. Two scorekeepers are required. One is to keep the official score and a second to run the clock and track libero substitutions.

3) **PRE-MATCH WARM-UP:** Prior to the 16 minute warm-up period before a scheduled match, both teams will share the court. The coin toss should take place prior to the final 16 minutes of warm-up. The final 16 minutes of warm-up will be 7 minutes for the home team; 7 minutes for the visiting team; 1 minute where both teams are serving. The home school will provide practice balls. JV warm-up will be 5-5-1.

4) **STARTING TIMES:** Game times will be 6:00 p.m. for junior varsity with varsity starting no earlier than 7:15 p.m. with proper warm-up (7-7-1). Junior varsity warm-ups will start at 5:45 p.m. regardless of whether officials are present. Non-deciding games will be played if started before 7:00 p.m. All games started will be finished.

5) **LENGTH OF MATCH:** The varsity match shall consist of best three (3) of five (5) games. The first four (4) games will be rally score to 25 with no cap and the fifth and deciding game will be rally score to 15 with no cap. Teams will not switch sides at the 8th point.

The junior varsity match shall consist of the best two (2) of three (3) games. The first two games will be rally score to 25 with no cap and the third game will be rally score to 15 with no cap.

6) **PARTICIPATION LIMITATION:** Each invitational tournament must count toward the team and individual game limitation.

7) **MATCH LIMIT:** According to the Washington State Interscholastic Activities Association Handbook rules.

8) **GAME BALL:** A white ball of top-grade leather will be used as the game ball.

9) **TIE BREAKING CRITERIA FOR TOURNAMENT PLAY (refer Page 15, Section IV, Rule 1)**

A. Two Way Ties

1. All ties will be played off unless one team has beaten the other twice during the regular season. Matches will be best 3 of 5, fifth game to 15, no cap

B. Multiple Ties (three or more tied teams) – Refer to Page 15, Section IV, rule 1e.

1. Mini playoff matches will be best 2 out of 3, third game to 15, no cap.

WRESTLING

1) **MEETS:**

- (a) National Federation Rules Book will govern wrestling.
- (b) Preliminary matches shall be scheduled on the same night as varsity matches.
- (c) In a dual meet, preliminary matches shall begin no earlier than 6:00 p.m. and varsity matches at 7:30 p.m..
- (d) All matches shall have Wrestling Association officials.
- (e) A warm-up period of a minimum of ten (10) minutes shall be allowed for each team.
- (f) In league sanctioned double duals the following format will be followed unless otherwise approved by league AD's

In 4 team double duals, on TWO MATS:

- 3:45 pm: weigh in JV wrestlers, all teams
- 4:15 pm: start JV matches on 2 mats
- 6:15 pm: A vs C; B vs D varsity
- 7:30 pm: A vs D; B vs C varsity

In 3 team double duals, on TWO MATS:

- 4:15 pm: weigh in all wrestlers, all teams – draw for match order
- 5:00 pm: A vs B varsity; A vs. B JV
- 6:15 pm: B vs C varsity; B vs C JV
- 7:30 pm: A vs C; A vs C JV

2) **WEIGH-IN PROCEDURES:**

Weigh-ins shall begin at 5:30 PM, unless agreed upon by coaches with 9th grade squads. Weigh-in procedures shall be the same as defined in the Washington State Interscholastic Activities handbook. Each coach shall have a duplicate list of his wrestlers (by weight) prior to weigh-in. The coaches shall exchange originals just prior to weigh-in. The coach shall keep his own copy on the file for verification purposed if needed for eligibility and qualification for tournaments.

- 3) In order to advance from one tournament to another, a wrestler must participate and win his/her advancement placement.
- 4) Each school is limited to 16 + jamboree team dates per team for wrestling competition.
- 5) Each individual wrestler may compete in thirty-three (33) individual matches prior to any League/district level tournament leading to the state tournament.
- 6) For varsity contests the timer and score book personnel shall be adults.

SECTION VI

CHEER

1. ADMISSIONS: Cheerleaders in uniform will be admitted free to an SPSL activity.
2. INTRODUCTION OF PLAYERS: Introduction of players by the cheerleaders shall not delay the start of the game.
3. CROWD CONTROL: Cheer staff shall be encouraged to assist the game manager and officials in controlling the actions of their rooting section. Refer to SPSL Practices, Student Conduct on page 8, rule 11.
4. SUPERVISOR: Each school shall provide a faculty member to assume responsibility for action of the Cheerleading Staff.
5. FOOTBALL GAMES: Cheerleaders shall occupy the area directly in front of rooting section but not on the playing field.
6. BASKETBALL GAMES: Cheerleaders are to occupy the front row of bleachers. Additional seating devices, such as stools etc., will not be allowed.
7. WRESTLING MEETS: Strict compliance with Rule #2, Section 2, Article 1, National Wrestling Rule Book:

“All personnel, other than actual participating contestants, shall be restricted to an area reserved for such use. This area shall be at least ten (10) feet from the edge of the mat and scoring table.”
8. OTHER ACTIVITIES: Cheer staff is permitted to conduct organized yells at any location or time that does not interfere with the contest itself or those participating.
9. Cheer staff is instructed to avoid using yells that could be disruptive, obscene, degrading or offending to officials, opposing team or opposing spectators.
10. Refer to NFHS Cheerleading Rulebook and Guidelines for all cheer squads.

SECTION VII

MUSIC

1. There shall be a Music Educators' Association within the South Puget Sound League. Said Association shall have such responsibility for the governing of music matters as delegated to them by the South Puget Sound Principals' Association.
2. All music educators in each of the member schools are eligible for membership in the South Puget Sound League Music Educator's Association.
3. The President of the South Puget Sound League Music Educators' Association shall be one of the two South Puget Sound League representatives to the Music Committee of the West Central District (district No. 3). The other representative shall be a principal appointed by the South Puget Sound League President.
4. No South Puget Sound League member school may participate in District No. 3 music events unless it first fulfills its obligation to the South Puget Sound League.

SECTION VIII

FORENSICS

1. There shall be a meeting each spring of all South Puget Sound League forensic coaches for the purpose of planning all forensic activities for the coming year. Plans made by the forensic coaches shall be presented to the South Puget Sound League Principals' Association for their approval or revision.
2. The forensic coach selected for Manager of the South Puget Sound League shall be responsible for calling the spring meeting.
3. All forensic coaches shall be sure that their school as registered with the Washington Interscholastic Athletic Association for forensic competition.
4. Schools in the South Puget Sound League may attend college-sponsored invitational tournaments at their local school or district's option in accordance with WIAA standards.
5. Participation in Washington State Forensic Tournaments shall be by direct entry.